

CARROLL COUNTY RESOURCE MANAGEMENT DIVISION

ENVIRONMENTAL INSPECTION OFFICE

FEES FOR THE ADMINISTRATION OF THE

GRADING AND SEDIMENT CONTROL ORDINANCE

EFFECTIVE JULY 1, 1995

(For Grading Areas in excess of 5,000 square feet)

Grading Permit Application Processing: Applicant must submit their grading permit to the Resource Management Division, Room 209 of the County Office Building, located at 225 North Center Street, Westminster, MD 21157, (410) 386-2210 or via email ccgrading@carrollcountymd.gov. A complete submittal is required to process the application and must include the information listed below:

1. **Grading Permit Application**
2. **Owner/Contractor Affidavit** (The owner and contractor must be the same on the application and affidavit)
3. Standard Erosion and Sediment Control Plan (disturbance from 5,000 and 30,000 square feet)
4. Plans/Drawings showing the limits of disturbance
5. State and Federal permits, if required

Grading Permit Fee: The fee is \$.003 times the square footage of the disturbed area. The following table provides additional information for calculating grading permit fees.

Fee for disturbance between 5,000 and 20,000 sq. ft.: \$60.00

Fee for disturbance over 20,000 sq. ft.: _____ sq. ft. x \$.003 = _____

Annual Renewal Fee for disturbance between 5,000 and 20,000 sq. ft.: \$60.00

Annual Renewal Fee for disturbance over 20,000 sq. ft.:

_____ sq. ft. x \$.003 = _____ or \$225.00, whichever is less

Initial and Annual Renewal Fee for Forest Harvest permits: \$30.00

Grading Permit Issuance Procedure: Having obtained required approvals and paid the permit fee, the applicant will be notified by the Division that the permit is ready to be issued and the pre-construction meeting can be scheduled. It is required that the owner/developer and the grading contractor meet with the inspector at the site, prior to construction. The permit will be issued after all sediment control devices are installed, stabilized, and inspected by the Environmental Inspection Office, Environmental Inspector.